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12U thru 19U

1. INTRODUCTION & TOURNAMENT GUIDELINES:

A. West Region Qualifying Tournament.

US Youth Soccer Hawaii State Cup is a tournament for teams that want to represent Hawaii in the US Youth Soccer National Championships tournament series. Hawaii teams winning their respective division will represent Hawaii in the West Region Tournament, with the opportunity to advance to the US Youth Soccer National Championship.

**Teams not fulfilling their obligation to travel will be required to reimburse HYSA the costs incurred, including the Far West Regional Championships entry fee and any additional financial penalty issued by US Youth Soccer.

B. Tournament Eligibility.

The tournament is open to teams that participate in HYSA leagues. Teams entering the tournament must enter in the age bracket corresponding to their league age designation. The age groups for State Cup tournament are 12U to 19U.

C. Tournament Dates & Refund Policy

The official start and end date will be established by the tournament committee and posted/published for the membership. Should there be any teams that withdraw prior to the official start date; the tournament committee has the authority to make needed age-group division changes to maintain the integrity of the tournament and notify respective teams. *Tournament Entry fees are non-refundable*.

D. Awards.

A trophy will be awarded to the team winning their division. Additional awards may be made at the discretion of the Tournament Committee.

2. TEAM REGISTRATION AND PLAYER ROSTERS

A. Player Registration Ruling.

• No guest players are allowed. If a player is multi-rostered, and both teams are entered in the State Cup, then the player must play with one team only. A player may only play in one State Cup per year regardless of the dates of competition.





- No players may be added to the roster after the frozen roster date. Consider each island as a separate district for 12U thru 18U. Each team is allowed to have a maximum of 6 out of district players (Hawaii districts or mainland).
- A team must demonstrate continuity of rosters between the league and every level of the National Championships competitions by maintaining a minimum of 50% of players common to the roster of the team at previous level of the competition.
- For 19U's all islands are considered the same district. The maximum number of out of district players for 19U's is 6.
- If you are unsure about roster procedures, Club Pass System, transfers, or out of district players contact the State Registrar. (hysastateregistrar@gmail.com)

B. Frozen roster date and roster limits.

Team rosters will be frozen with their respective league registrar on the date posted on the HYSA website or announced by the State Registrar. The maximum roster limit for 12U is 16 players. For 13U-19U, the maximum number of players is 22 players, however, only 18 players will be allowed to play at each tournament match. No players will be allowed to play unless their player passes are current, and they are listed on the Official Tournament Roster.

- TEAM/CLUB OFFICIALS MUST VERIFY TOURNAMENT ROSTERS ARE CURRENT PRIOR TO THE ROSTER FREEZE. NO PLAYER WILL BE ALLOWED TO PLAY UNLESS THEY ARE SHOWN ON THE TOURNAMENT ROSTER OBTAINED FROM THE HYSA ON-LINE REGISTRATION SYSTEM. A COPY OF A TEAM ROSTER WILL NOT BE ACCEPTED. NO EXCEPTIONS TO THIS RULE.
- The official roster will be obtained by the HYSA Tournament Officials from the League Registrars. If a team uses a player deemed to be ineligible, that team shall forfeit all games in the tournament.

C. Tournament Team Check-In.

A team representative, with all player & coach passes must check in during the Tournament Check-in at a date and time to be established by the Tournament Committee. **Please check the HYSA website for the appropriate time and place to check in your team.** Neighbor Island teams should contact the **State Registrar** to coordinate checking in their team at a minimum of <u>1 hour</u> prior to their team's first game (they are not expected to attend the check-in 1 week prior to the tournament). Any team that does not satisfy all Check-in Requirements will have all of its games automatically disqualified, and a forfeiture fine may be imposed. Game cards will be prepared based upon only those players eligible to participate in the competition. All players & coaches must have a "hard" pass. Digital cards are not accepted for tournament play.





D. Tournament Team Support and Duties.

Teams may be selected to provide tournament support such as Field Marshal duties and support staff assistance during the tournament. This volunteer support allows the tournament to be organized and operate efficiently. Team coaches and staff will be contacted by the Tournament Committee prior to the start of the tournament.

NOTE: The entry fee does not cover all the areas needed to operate the tournament, therefore, manpower is required to assist in the operations.

E. Coaches on Roster Limits.

Teams may roster up to 10 coaches/managers on their roster. This must be done by having the appropriate club or league registrar add coaches to the roster in the Affinity registration system. ONLY the coaches listed on the official printed roster from the league registration records will be eligible to coach. Pre-Printed game cards will be prepared with up to 10 coaches on the frozen roster. AT GAME TIME, the team must declare which 4 coaches will remain on the sideline in the technical area for the duration of that game. All other coaches will be lined off the official game sheet by the referee. DOCs and Technical Directors should be added to each team and are counted as part of the 10 coaches listed and will count as part of the 4 coaches allowed in the technical area.

All coaches must be Risk Management cleared and have a VALID HYSA Membership card properly displayed during each match.

3. TOURNAMENT FORMAT:

A. Divisions by Age Group and Gender.

Tournament Divisions will be organized by age group and gender: 12U Boys & Girls, 13U Boys & Girls, 14U Boys & Girls, 15U Boys & Girls, 16U Boys & Girls, 17U Boys & Girls, 18U/U19 Boys & Girls.

B. Format Determination.

The tournament will be played in accordance with the respective format as determined by the HYSA Board of Directors in conjunction with the Tournament Committee based on the number of entries to maintain the integrity of the tournament. References to Tournament Director shall mean "Tournament Director or their designee."

C. Blind Draw.

Teams will be placed into pools by means of a blind draw. This draw will be conducted at a HYSA Board of Directors meeting or at another meeting so designated by the HYSA Tournament Committee.

D. Forfeiture Rule.

Teams winning by forfeit shall receive a score of 4-0. Teams forfeiting shall receive a score of 0-4. Teams who forfeit one game *may* forfeit all games on their schedule, including all games already played at the discretion of the tournament committee. Scores US Youth Hawaii State Cup Rules 2025 4





of previous games will all be changed to 4-0 wins for all teams playing a team that forfeits any game. Teams forfeiting any games are subject to fines and disciplinary action at their league level.

Forfeiture fines assessed will be \$300.00 per team. Disciplinary action may include coach suspension and team placed in bad standing.

E. Ties During Pool Play.

Ties stand during pool play with three teams or more.

If there are only two teams in a division, the teams will play each other twice. The winner will be decided by aggregate. If the teams are tied after the second game's regulation time the game will continue with the respective age-group overtime rules.

* aggregate goals means the total goals count from teams that play each other twice, home & away. The team that scores the most goals over two matches will be declared the champion.

F. Ties During Semi-finals and Finals.

Quarter and Semi-final rounds as well as third place games, tied at the end of regulation will proceed directly to penalty kicks to determine a winner. Only Championship matches will proceed to two overtime periods and FIFA "Kicks from the Mark" if necessary. Overtime periods will be played in their entirety. Only the players on the field at the end of the game will be eligible to participate in the penalty kick shoot-out.

G. Point System. Points will be awarded as follows:

Win = 45 points Tie = 15 points Loss = 0 points, Goals = 1 point per goal (4 maximum) Shutout = 1 point (no shutout points awarded for 0-0 ties)

H. TIE BREAKER RULES (applies to pool play only):

- 1) Scores & standings will be posted daily within a reasonable time after games have been played. Coaches are responsible for monitoring the possibility of a shootout (rule 2.d. below) if total points and tiebreakers a, b, & c do not break a pool play tie. Coaches should have their team prepared for a shootout if they are in this situation after the last pool play game in their bracket; within 60 minutes of the end of the determining match.
- 2) The pool winner will be determined based on the following Tie Breakers Rules.

Tie Breakers will apply in the following order.

- a) Head-to-head results (used only if two teams are tied in total points)
- b) Cumulative goal differential between goals scored and goals allowed. Maximum differential allowed is four (4) goals per game.
- c) Least goals allowed.
- d) Kicks from the penalty mark per FIFA rules.





If a shoot out is necessary it will follow the last pool play game and/or within 60 minutes of the determining match. After scores are reported to the tournament staff they will post the scores and determine if a shootout is necessary. If so they will request the referees to conduct the shootout. The shootout will be as soon as it is possible based on field and referee availability.

For pool tiebreaker shootouts, coaches can select any legally rostered players to participate in the shoot out (for championship round shootouts players on field at the end of game will shootout using FIFA shootout rules)

- 3) Tie Breakers are used in order from a) to d) until the tie is broken. Once a Tie Breaker is considered and the tie is not broken it will not be used again.
- 4) If more than two teams have the same number of points at the conclusion of pool play, Tie Breaker a) is eliminated and Tie Breakers b), c), and d) will be used in that order to determine which team or teams advance. Whenever one or more teams are eliminated, the advancing teams will go through the Tie Breaker procedure starting again at Tie Breaker b). However, if only two teams advance, the Tie Breaker procedure will start at Tie Breaker a). This process will continue until only one team advances.
- 5) For 3-team pools; if at the conclusion of pool play all teams are tied in points and remain tied after the above tie breaker rules are followed; there will be a FIFA Kicks from the Penalty Mark (shootout). For 3-team pool tiebreaker shootouts, coaches can select any legally rostered players to participate in the shoot out. There will be a drawing before the shootout. The team pulling the "one" position will shootout with the team pulling the "two" position. The winner of this shootout will then have a shootout with the team pulling the "three" position. The winner of this shootout will be declared the champion and the loser will be deemed 2nd place.

I. Substitution Rule.

- 1) For the 12U-14U age groups, unlimited substitutions shall be allowed.
- 2) For all other age groups, a <u>maximum of 7 substitutions</u> for each team shall be allowed in each game during each half of play and during overtime play. After leaving the game during a half of play, the substituted player may not re-enter the game during that same half of play. After leaving the game during overtime play, the substituted player may not re-enter the game.
- 3) If a player is suspected of suffering a head injury, they may be substituted for evaluation without the substitutions counting against the Teams total number of allowed substitutions during each half or overtime period. If the player with the suspected head injury has received clearance from the events' Health Care Professional, the player may re-enter at any stoppage of play. The evaluated player must replace the original substitute and will not count as a substitution. The temporary substituted player may re-enter the game as a regular substitution. A Team may only make a temporary substitution if they have a substitution available. Should the temporary substitute receive a red card, that player will be removed from the





game and the team will play a player down. If the player being evaluated is cleared after the red card, they would be eligible to return to play as provided by the substitution rules based on the age group.

(Refer to USYS National Championship Rule 242 PLAYING RULES, Section 3.)

4. RULES OF PLAY:

A. Game length, Overtime, Ball Size.

The rules of play shall be the "Laws of the Game" as published by FIFA, US Youth Soccer Rules, HYSA Rules, and the tournament rules stated herein.

Age Group	Game Length	Overtime Periods	Size
18/19 & Under	Two 45' halves	Two 15' halves	#5
17 & Under	Two 45' halves	Two 15' halves	#5
16 & Under	Two 40' halves	Two 15' halves	#5
15 & Under	Two 40' halves	Two 15' halves	#5
14 & Under	Two 35' halves	Two 10' halves	#5
13 & Under	Two 35' halves	Two 10' halves	#5
12 & Under	Two 30' halves	Two 10' halves	#4

B. Game ball.

The game ball will be provided by the Tournament. However, if a game ball is not provided by tournament officials the home team will provide the game ball. The home team is the first team listed on the schedule.

C. Sideline Management and coach responsibility.

Both teams will occupy the same side of the field. A maximum of four team personnel (ie coaches, managers, or trainers) per team will be permitted on the team side during the game. Each Coach, manager, or trainer must be listed on the team roster and must have their pass prominently displayed during the entire game. (Recommend a lanyard or clip) Spectators will sit on the opposite side of the field. No alcoholic beverages will be consumed or allowed near the playing area. No Smoking will be allowed near the playing area.

D. Uniforms.

Each team must have two (2) uniform sets (one light color and one dark color) at <u>each match</u> during the event.

The home team is required to wear their light (white/preferred) color jersey and light color socks. The away team is required to wear their dark colored jersey and dark color socks.

If, in the opinion of the Referee, there is a color conflict, the team causing the conflict must change.





Note: All players on the sideline are required to wear a piney to differentiate them from field players, this includes active and inactive players. Inactive players should not be in uniform.

E. Team disqualification.

The Tournament Director may disqualify any team, at any point in the tournament, if the team refuses to abide by the tournament rules. Any situation or subject not covered by the rules and regulations of the tournament will be decided on by the Tournament Director.

The disqualification of a team may result in a forfeit, depending on the variables involved as decided by the Tournament Committee in order to maintain the integrity of the tournament. Disqualification of a team may also result in disciplinary actions of the team and/or Club, it's directors, coaches, or any team officials. This includes fines and suspensions.

F. Heading.

Deliberate heading of the ball is not allowed in 12U Divisions & Below. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense. If the ball accidentally hits a player's head, the referee will assess the force of the impact and can either continue play or stop the play to check on the player. If play is stopped, then the ensuing restart is via a drop ball in accordance with Law 8.

5. DISCIPLINARY PROCEDURES/AUTHORITY:

A. Disciplinary Rulings.

All disciplinary rulings will be made by the Tournament Committee. The Tournament Committee shall act on all disciplinary matters and shall have discretionary powers in determining disciplinary action applied to team personnel and players. Game suspensions listed below are to be regarded as the minimum for the charged offenses.

Depending on the findings of the Tournament Committee, penalties may be adjusted in accordance to the gravity of the infringements.

- 1) Referee send-off reports are reviewed by members of the Tournament Committee.
- 2) Tournament Committee assesses appropriate penalties based on published minimum guidelines.
- 3) Tournament Committee findings are recorded at the main tent.
- 4) No appeals are allowed if suspensions are within the published minimum guidelines.
- 5) Coaches/Players will be notified as soon as possible of extended penalties. The Tournament Committee will notify the Club/Team representative, whose responsibility it is to notify the player or coach.
- 6) Tournament Protest & Appeals Committee will hear appeals. The P&A Committee





will be chaired by the Tournament Director. (See Protest & Appeals section)

B. Infringement and Laws of the Game.

When sent off the field of play and shown the red card for infringement of the "laws of the game", players and substitutes shall be disciplined by further game suspensions as follows:

1) Serious Foul Play

- S1-Serious Foul Play,
- S4-Denies opportunity by handball,
- S5-Denies opportunity by FK/PK offense.

Examples include, but are not necessarily limited to, intentionally impeding an opponent, denying an obvious goal-scoring opportunity, denying an obvious goal-scoring opportunity by handling the ball.

Result for all age groups: Suspend for a minimum of one (1) game.

Examples include, but are not necessarily limited to, tripping, holding, unlawfully charging or pushing an opponent denying an obvious goal-scoring opportunity; intentionally tripping, holding, pushing, unlawfully charging or tackling an opponent from behind or charging in a dangerous and violent manner.

Result for all age groups: Suspend for a minimum of one (1) game.

2) Foul and Abusive Language

• S6-Offensive, insulting or abusive language

Examples include, but are not limited to, words uttered in frustration and, in the referee's opinion, loud enough to be heard outside the field of play.

Result for all age groups: Suspend for a minimum of one (1) game.

Examples include, but are not limited to, words or actions directed towards any person. Result for all age groups: Suspend for a minimum of one (1) game.

3) Second Cautionable Offense

• S7-Second caution in same match

Defined as: Second yellow card after a previous yellow card in same game. Result for all age groups: Suspend for a minimum of one (1) game.

4) Violent Conduct

- S2-Violent Conduct
- S3-Spits at opponent or other person

Examples include, but are not necessarily limited to, spitting, or other unseemly act, on or at another person; striking or attempting to strike another player, team official or spectator, unlawfully entering the field of play during an altercation.

Result for all age groups: Suspend for a minimum of two (2) games.





Pushing in an act of aggression, striking or attempting to strike a referee, linesperson, fourth official, field marshal or tournament personnel.

Result for all age groups: Suspend for a minimum of one (1) year and review by the HYSA Board of Directors regarding further disciplinary action.

5) Dissent.

Any player, substitute or team official who refuses the referee's request for their name, or gives a false name, while the referee is gathering data to report on an infringement of the "laws of the game" involving them, shall have one (1) game added to the suspension that would normally be levied by the Tournament Committee.

In specific situations, the Tournament Committee may place an individual on probation, in addition to the suspension. The probationary period is to be served immediately following the suspension period and is intended to monitor an individual's degree of reformation. Should an individual on probation be sent off the field of play or shown the red card during the probationary period, the original suspension and probation shall be reapplied and no appeal will be heard.

- 6) Head Coaches, Assistant Coaches, or Team Officials sent off the field of play for infringement of the "laws of the game" shall have one (1) game added to the suspension that would normally be levied against a player for a similar infringement.
- 7) Players ejected from a match may continue to sit in the technical/bench area unless removed by the referee for inappropriate behavior once they have been sent to the bench. Team personnel dismissed must leave the vicinity of the field before the match will be restarted. Coaches serving a disciplinary suspension may attend team activities during the suspension as a spectator only. No communication with players or team management is permitted during the suspended match(s). Any violations will result in additional disciplinary action being taken by the Tournament Committee, including but not limited to additional suspensions and/or recommendations to the state/league/club.

8) Carry Over Coach/Team Official suspension description.

A coach or team official who coaches multiple teams shall serve their suspension with the team they received their suspension with. The coach/team official will serve the suspension in the <u>next</u> US Youth State Cup, or regional tournament (of the qualifying team) that they coach. If the coach/team official received the suspension in their last match of the tournament; the suspension will be applied in the <u>next</u> US Youth State Cup, or regional tournament. This disciplinary ruling is to remain continuous until the suspension is served. The coach may continue to coach other teams they are rostered to unless the offense was of an egregious nature.

9) Suspension – Carryover

If any player, coach or team official has unserved game suspensions at the conclusion of the State tournament, the suspension shall be carried over to Regional and/or National US Youth Hawaii State Cup Rules 2025 10





Championships. Likewise, unserved suspensions during Regional or National Competitions will be carried over to the next State Cup. League or State sanctions will only be applied at the State, Region or National level of the National Championships Series if the suspension is 6 or more games and/or 3 or more months and was reported to the tournament committee by the appropriate officials.

C. Spectator Behavior.

- 1) Game Behavior. During games, any individuals who may be reasonably construed as being associated with a team, such as relatives and spectators, are also subject to the jurisdiction and authority of HYSA. Any coach or team official shall be responsible for the actions of any individual at any game who, in the opinion of the referee, is a supporter of that team.
- 2) Tournament Behavior. At any time during the tournament, individuals who may be reasonably construed as being associated with a team, such as relatives and spectators, are also subject to the jurisdiction and authority of HYSA. Any coach or team official shall be responsible for the actions of any individual at any game who, in the opinion of the referee, is a supporter of that team.

D. Ruling Procedures.

The Tournament Committee will make a disciplinary ruling immediately upon receiving the report of the game official. Disciplinary rulings will be based on the written report of the game officials. The Tournament Committee may also obtain oral information, as needed, from the game officials. The Tournament Director may also obtain additional oral and /or written information from other participants, including players, coaches, and spectators.

- 1) The team representative of the team involved should contact the Tournament Committee immediately after the game (*within 30 minutes*) to obtain the disciplinary ruling.
- 2) The disciplinary ruling will stand unless the team involved files a written appeal to the Protest and Appeals Committee within 60 minutes of receiving the ruling. The appeal must follow the tournament Protest and Appeals Procedures. Minimum penalties cannot be appealed. Penalties more than the minimum may be appealed.

6. PROTEST & APPEALS PROCEDURES:

- A. A plea of ignorance to the Rules and Regulations of the tournament, HYSA, and/or US Youth Soccer is not sufficient grounds for a protest or appeal.
- B. Judgment calls of officials cannot be protested.





- C. Any protest relating to the grounds, goal posts, bars, or other appurtenances of the game shall be entertained only if a written objection has been lodged with the referee, the opposing coach, and the Tournament Director prior to the start of the game.
- D. To be valid and eligible for consideration, each protest must be orally lodged with the referee and with the opposing coach at the game site fifteen (15) minutes after the end of the game. Additionally, the protest regarding a game must also be filed in writing with the Tournament P&A Committee within one (1) hour after the completion of the game in question.
- E. All protests must be in writing and submitted to the Tournament Director within 1 hour after the game or within 1 hour after receiving a sanction; accompanied by a \$300.00 non-refundable fee in cash or a certified check made payable to HYSA. No personal checks.
 - 1. The protest or appeal must be filed in writing (5 copies) and shall include the full particulars on the grounds for which the protest or appeal was filed, including reference to the appropriate rule or regulation the protest or appeal is being made. The protest or appeal must also include in writing (5 copies) any information to be presented by witnesses.
 - 2. Upon receipt of the protest or appeal, the Tournament Director will notify the team against which the protest or appeal was made and shall send a copy of the protest or appeal and all particulars to that team. That team shall then have the right to defend its case, with or without witnesses, and shall be ready to present its case within 2 hours of being notified of the protest or appeal.
 - 3. If the teams involved in the protest or appeal were selected to be part of the Protest and Appeals Committee, the team representative will be allowed to form a quorum, but not be allowed to vote in the proceedings.
 - 4. The Tournament Director may also obtain additional oral and/or written information from other participants, including but not limited to referees, players, coaches, and spectators.
- F. The Protest & Appeals Committee shall be the Tournament Director, and one representative from each age/gender group entered in the tournament. The Tournament Director will not be a voting member.
 - 1. This committee will hear appeals of tournament sanctions and protests of other tournament issues that qualify as violations per Rule 3.5-3.10 of the HYSA Rules and Regulations.
 - 2. The members of the Protest and Appeals Committee will be selected by blind draw at the same time and location as the draw for the tournament pools. One team within each division, by age/gender groups, will be the team that supplies the representative. There will be only one representative from each age/gender group in the tournament. Names and phone contacts will be received by the tournament staff prior to the start





of the tournament.

- 3. The representative of the age/gender group involved in the protest/appeal will be allowed to establish quorum and participate but will not be allowed to vote.
- 4. Teams will provide the name and phone contact of the team representative during the Coach's Check-in and/or prior to the start of the tournament. Team representatives should be available in person at the field or available by phone during the tournament.
- 5. The method of voting shall be as directed by the Tournament Director, i.e. show of hands, secret ballot, etc.
- 6. If the voting committee members forming the quorum are an even number, the Tournament Director may vote as long as the protest or appeal does not involve or arise from the Tournament Director's decision. If the Tournament Director cannot vote due to a conflict, an appointed neutral designee will be made to participate and vote.
- 7. A decision may be reached if a simple majority is available to hear the protest either in person or by phone. The Tournament Director will provide a written ruling within 24 hours of the decision.
- G. All decisions by the Protest & Appeals Committee will be final.

7. CIRCUMSTANCES BEYOND CONTROL:

The Tournament cannot be held responsible for matters outside of its control. Weather or natural disasters may cause the cancellation of the tournament or portions of the tournament and prevent its continuation. Other circumstances or events may interfere with the orderly conduct of the tournament or with the enjoyment of the participants in the tournament. In the event that any such acts beyond control of the tournament requires the cancellation of the tournament or prevents its continuation, no tournament fees shall be refunded. Efforts will be made by the Tournament Committee to communicate these decisions based on the integrity of the tournament.

All questions relating to the qualifications of competitors, interpretation of the rules, or any other dispute or protest concerning the tournament competition shall be referred to the tournament Committee. All decisions of the Committee are final.

8. TOURNAMENT CONTACT INFORMATION

HYSA Website: www.hawaiisoccer.com





Position	Name	Contact Email
HYSA President	Scott Keopuhiwa	hawaiiyouthsoccer@gmail.com
Tournament Director	Robin Kakugawa	hysatour@yahoo.com
State Registrar	Meredith Takara	hysastateregistrar@gmail.com
League Registrars		
Big Island (East)	Tamara Doratt	Doratt.registrar@gmail.com
Big Island (West)	Cari Kapuniai	bihysawestsideregistrar@gmail.com
Kauai	Kevin Gusman	gusmank001@hawaii.rr.com
Maui	Leilani Abafo	registrarhysamaui@gmail.com
Oahu	Oahu League Registrar	secretary@oahuleague.com

Precedence of Rules:

	US Youth Soccer Hawaii State Cup Tournament rules	
	HYSA Rules & Regulations	
	USYSA Rules (Including National Championship Series Rules)	
	FIFA Rules	