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7Us thru 12Us

1. INTRODUCTION & TOURNAMENT GUIDELINES:

A. Tournament Eligibility.

The tournament is open to teams that participate in HYSA leagues on Kauai, Maui, Big Island and Oahu. Teams entering the tournament must enter in the age bracket corresponding to their league age designation (corresponds to league team number). Girls' teams will only be accepted in girl's divisions. The age groups for this tournament are 7U to 12U. Playing up in age will not be allowed unless the age group has less than the required 4 teams for that age group.

B. Official Start Date.

The official start date of the tournament is February 15, 2025. Should there be any teams that withdraw prior to the official start date, the tournament committee has the authority to make needed age-group division changes to maintain the integrity of the tournament and notify respective teams. Entry fees are non-refundable.

C. Official End Date.

The official end date of the tournament is February 17, 2025. Official results will be reviewed and posted on the HYSA website. Should there be any discrepancies that are discovered following the official end date, the tournament committee has the authority to make needed changes to maintain the integrity of the tournament and notify respective teams. Teams that withdraw prior to the end of the tournament will forfeit all matches played and may receive other sanctions as determined by the HYSA Tournament Committee.

D. Awards.

Medals and Trophies will be awarded to 1st and 2nd Place teams in the 9U-12U divisions. Medals & Trophies will not be awarded in the 7/8U division – standing will not be posted. Additional awards may be made at the discretion of the Tournament Committee.

2. TEAM REGISTRATION AND PLAYER ROSTERS

A. Player Registration Ruling.

- No guest players are allowed. If a player is multi-rostered, and both teams are entered in the tournament, the player must play with only one team.
- No players may be added to the roster after the frozen roster date posted on the HYSA website. Each island is considered a separate district for the 7U-12U age group.





• If you are unsure about roster procedures, transfers, or out of district players contact the State Registrar. (hysastateregistrar@gmail.com)

B. Frozen roster date and roster limits.

Team rosters will be frozen with their respective league registrar on the date posted on the HYSA website.

For the 11U and 12U Divisions, the maximum roster is 16 players. For the 9U and 10U Divisions, the maximum roster is 12 players. For the 7U and 8U Divisions, the maximum roster is 8 players. No players will be allowed to play unless their player passes are current and they are listed on the Official Tournament Roster.

- TEAM/CLUB OFFICIALS MUST VERIFY TOURNAMENT ROSTERS ARE
 CURRENT PRIOR TO THE ROSTER FREEZE DATE. NO PLAYER WILL BE
 ALLOWED TO PLAY UNLESS THEY ARE SHOWN ON THE TOURNAMENT
 ROSTER OBTAINED FROM THE HYSA ON-LINE REGISTRATION SYSTEM. A
 COPY OF A TEAM ROSTER WILL NOT BE ACCEPTED. NO EXCEPTIONS TO
 THIS RULE.
- The official roster will be obtained by the HYSA Tournament Officials from the League Registrars. If a team uses a player deemed to be ineligible, that team shall forfeit all games in the tournament.

C. Tournament Check-In.

A team representative, with all player/coach's passes and the team roster must check in during the Tournament Check-in at a date and time to be established by the Tournament Committee. Please check the HYSA website for the appropriate time and place to check in your team. Neighbor Island teams do not have to attend check-in. They should report to the HYSA main tent at least 1 hour prior to their team's first game. Any team that does not satisfy all Check-in Requirements will have all of its games automatically forfeited. Game cards will be prepared based upon only those players eligible to participate in the competition. Tampering or altering game cards, player or coach passes after check-in may result in a team disqualification. All players & coaches must have a "hard" pass. Digital passes are not accepted for tournament play.

D. Coaches on Roster Limits.

Teams may roster up to 10 coaches/managers on their roster. This must be done by having the appropriate club or league registrar add coaches to the roster in the Affinity registration system. ONLY the coaches listed on the official printed roster from the league registration records will be eligible to coach. Pre-Printed game cards will be prepared with up to 10 coaches on the frozen roster. AT GAME TIME, the team must declare which 4 coaches will remain on the sideline in the technical area for the duration of that game. All other coaches will be lined off the official game sheet by the referee.





DOCs and Technical Directors should be added to each team and are counted as part of the 10 coaches listed and will count as part of the 4 coaches allowed in the technical area.

All coaches must be Risk Management cleared and have a VALID HYSA Membership card properly displayed during each match.

3. TOURNAMENT FORMAT:

A. Divisions by Age Group and Gender.

Tournament Divisions will be organized by age group and gender:

12U - 9v9 (max. 4 girls on a boys team)

11U - 9v9 (max. 4 girls on a boys team)

10U - 7v7 (max. 4 girls on a boys team)

9U - 7v7 (max. 4 girls on a boys team)

8U – 4v4; No Goalkeepers; No standings kept (max. 3 girls on a boys team)

7U – 4v4; No Goalkeepers; No standings kept (max. 3 girls on a boys team)

B. Format Determination.

The tournament will be played in accordance with the respective format as determined by the tournament committee and approved by the HYSA Board of Directors based on the number of entries to maintain the integrity of the tournament. References to Tournament Director shall mean "Tournament Director or their designee."

C. Blind Draw.

Teams will be placed into pools by means of a blind draw. This draw will be conducted at a HYSA Board of Directors meeting or at another meeting so designated by the HYSA Tournament Committee and posted on the HYSA website.

D. Forfeit Rule.

Teams winning by forfeit shall receive a score of 4-0. Teams forfeiting shall receive a score of 0-4. Teams who forfeit one game forfeit all games on their schedule, including all games already played. Scores of previous games will all be changed to 4-0 wins for all teams playing a team that forfeits any game. Teams forfeiting any games are subject to fines and disciplinary action. Forfeiture fines assessed will be \$175.00 per team for each game, not to exceed \$350. Disciplinary action may include coach suspension and team placed in bad standing.

E. Ties During Pool Play.

Tie scores stand during pool play, see Point System.

F. Ties During Quarter Finals, Semi-finals and Finals.

Quarter-final and Semi-final games tied at the end of regulation will proceed directly to penalty kicks, if necessary. For Championship (finals) games tied at the end of regulation, matches will proceed to two overtime periods and penalty kicks if necessary. Overtime periods will be played in their entirety. Only the players on the field at the end of the game will be eligible to participate in the penalty kick shoot-out.





G. Overtime Period.

The duration of the overtime period for 9U, 10U, 11U and 12U Divisions will be two (2) five-minute periods. Overtime periods will be played in their entirety. IF no winner is determined at the conclusion of overtime, the game will proceed to penalty kick shoot-out in accordance with FIFA procedures.

H. Point System.

Points will be awarded as follows:

Win=45 points Tie= 15 points Loss=0 points, Goals=1 point per goal (4 maximum) Shutout=1 point (no shutout points awarded for 0-0 ties)

I. TIE BREAKER RULES (applies to pool play only):

- 1) Scores & standings will be posted daily within a reasonable time after games have been played. Coaches are responsible for monitoring the possibility of a shootout (rule 2.d. below) if total points and tiebreakers a, b, and c do not break a pool play tie. Coaches should have their team prepared for a shootout if they are in this situation after the last pool play game in their bracket; within 60 minutes of the end of the determining match.
- 2) The pool winner will be determined based on the following Tie Breakers Rules in the following order.
 - a) Head-to-head results (used only if two teams are tied in total points)
 - b) Cumulative goal differential between goals scored and goals allowed. Maximum differential allowed is four (4) goals per game.
 - c) Least goals allowed.
 - d) Kicks from the penalty mark per FIFA rules.

 If a shootout is necessary, it will follow the last pool play game and/or within 60 minutes (or reasonable time) of the determining match. After scores are reported to the tournament staff, they will post the scores and determine if a shootout is necessary. If so, they will request the referees to conduct the shootout. The shootout will be as soon as it is possible based on field availability. For pool tiebreaker shootouts, coaches can select any legally rostered players to participate in the shootout (for championship round shootouts players on field at the end of game will shootout using FIFA shootout rules)
- 3) Tie Breakers are used in order from a) to d) until the tie is broken. Once a Tie Breaker is considered and the tie is not broken it will not be used again.
- 4) If more than two teams have the same number of points at the conclusion of pool play, Tie Breaker a) is eliminated and Tie Breakers b), c), and d) will be used in that order to determine which team or teams advance. Whenever one or more teams are eliminated, the advancing teams will go through the Tie Breaker procedure starting again at Tie Breaker b). However, if only two teams advance, the Tie Breaker





procedure will start at Tie Breaker a). This process will continue until only one team advances.

5) For 3-team pools; if at the conclusion of pool play all teams are tied in points, and remain tied after above tie breaker rules are followed; there will be a FIFA Kicks from the Penalty Mark (shootout). For 3-team pool tiebreaker shootouts, coaches can select any legally rostered players to participate in the shootout. There will be a drawing before the shootout. The team pulling the "one" position will shootout with the team pulling the "two" position. The winner of this shootout will then have a shootout with the team pulling the "three" position. The winner of this shootout will be declared 1st place and the loser will be deemed 2nd place.

J. Substitution Rule

For the 7U-12U Divisions, unlimited substitutions are allowed at any stoppage of play, as allowed by the tournament.

4. RULES OF PLAY:

A. Game length, Overtime, Ball Size.

The rules of play shall be the "Laws of the Game" as published by FIFA, US Youth Soccer Rules, HYSA Rules, and the tournament rules stated herein.

Age Group	Game Length	Overtime Periods	Size
12 & Under	Two 30' halves	Two 5' halves	#4
11 & Under	Two 30' halves	Two 5' halves	#4
10 & Under	Two 25' halves	Two 5' halves	#4
9 & Under	Two 25' halves	Two 5' halves	#4
8 & Under	Four 10' Quarters	None	#3
7 & Under	Four 10' Quarters	None	#3

B. Game ball.

The game ball will be provided by the Tournament. However, if a game ball is not provided by tournament officials, the home team will provide the game ball. The home team is the first team listed on the schedule.

C. Sideline Management and coach responsibility.

Both teams will occupy the same side of the field. A maximum of four team personnel (coaches, managers, or trainers) per team will be permitted on the team side during the game. Each coach, manager, or trainer must be listed on the team roster and must have their pass prominently displayed (on a lanyard or clip around the neck or collar) during the entire game. Spectators will sit on the opposite side of the field. No alcoholic beverages will be consumed or allowed near the playing area. No Smoking will be allowed near the playing area.





D. Uniform requirement.

Teams should be prepared with two uniforms jerseys. The Home Team shall wear light/white colored jerseys and socks. The Visiting (or Away) Team shall wear dark colored jerseys and socks. When there is a conflict in uniform color, the home team on the schedule must change its jerseys and socks. The Referee shall define when uniform color conflicts are an issue.

E. Team disqualification.

The Tournament Director may disqualify any team, at any point in the tournament, if the team refuses to abide by the tournament rules. Any situation or subject not covered by the rules and regulations of the tournament will be decided on by the Tournament Director.

The disqualification of a team may result in a forfeit, depending on the variables involved as decided by the Tournament Committee in order to maintain the integrity of the tournament. Disqualification of a team may also result in disciplinary actions of the team and/or Club, its directors, coaches, or any team officials. This includes fines and suspensions.

F. Heading.

Deliberate heading of the ball is not allowed in 12U Divisions & Below. If a player deliberately heads the ball in a game, an indirect free kick should be awarded to the opposing team from the spot of the offense.

5. PROCEDURES/AUTHORITY:

A. Disciplinary Rulings

All disciplinary rulings will be made by the Tournament Committee. The Tournament Committee shall act on all disciplinary matters and shall have discretionary powers in determining disciplinary action applied to team personnel and players. Game suspensions listed below are to be regarded as the minimum for the charged offenses.

Depending on the findings of the Tournament Committee, penalties may increase in accordance to the gravity of the infringements.

- 1) Referee send-off reports are reviewed by members of the Tournament Committee.
- 2) Tournament Committee assesses appropriate penalties based on posted minimum guidelines.
- 3) Tournament Committee findings are recorded at the main tent.
- 4) No appeals are allowed if suspensions are within the posted minimum guidelines.
- 5) Coaches/Players will be notified as soon as possible of extended penalties. The Tournament Committee will notify the Club/Team representative, whose responsibility it is to notify the player or coach.
- 6) Tournament Protest & Appeals Committee will hear appeals. The P&A Committee will be chaired by the Tournament Director. (See Protest & Appeals section)





B. Infringement and Laws of the Game.

When sent off the field of play and shown the red card for infringement of the "laws of the game", players and substitutes shall be disciplined by further game suspensions as follows:

1) Serious Foul Play

- S1-Serious Foul Play,
- S4-Denies opportunity by handball,
- S5-Denies opportunity by FK/PK offense.

Examples include, but are not necessarily limited to, intentionally impeding an opponent, denying an obvious goal-scoring opportunity, denying an obvious goal-scoring opportunity by handling the ball.

Result for all age groups: Suspend for a minimum of one (1) game.

Examples include, but are not necessarily limited to, tripping, holding, unlawfully charging or pushing an opponent denying an obvious goal-scoring opportunity; intentionally tripping, holding, pushing, unlawfully charging or tackling an opponent from behind or charging in a dangerous and violent manner.

Result for all age groups: Suspend for a minimum of one (1) game.

2) Foul and Abusive Language

• S6-Offensive, insulting or abusive language

Examples include, but are not limited to, words uttered in frustration and, in the referee's opinion, loud enough to be heard outside the field of play.

Result for all age groups: Suspend for a minimum of one (1) game.

Examples include, but are not limited to, words or actions directed towards any person. Result for all age groups: Suspend for a minimum of one (1) game.

3) Second Cautionable Offense

• S7-Second caution in same match

Defined as: Second yellow card after a previous yellow card in same game.

Result for all age groups: Suspend for a minimum of one (1) game.

4) Violent Conduct

- S2-Violent Conduct
- S3-Spits at opponent or another person

Examples include, but are not necessarily limited to, spitting, or other unseemly act, on or at another person; striking or attempting to strike another player, team official or spectator, unlawfully entering the field of play during an altercation.

Result for all age groups: Suspend for a minimum of two (2) games.





Pushing in an act of aggression, striking or attempting to strike a referee, linesperson, fourth official, field marshal or tournament personnel or officials.

Result for all age groups: Suspend for a minimum of one (1) year and review by the HYSA Board of Directors regarding further disciplinary action.

5) Dissent.

Any player, substitute or team official who refuses the referee's request for their name, or gives a false name, while the referee is gathering data to report on an infringement of the "laws of the game" involving them, shall have one (1) game added to the suspension that would normally be levied by the Tournament Committee.

In specific situations, the Tournament Committee may place an individual on probation, in addition to the suspension, for a period of time not to exceed the length of the suspension. The probationary period is to be served immediately following the suspension period and is intended to monitor an individual's degree of reformation. Should an individual on probation be sent off the field of play and shown the red card during the probationary period, the original suspension and probation shall be re-applied and no appeal will be heard.

Head Coaches, Assistant Coaches, or Team Officials sent off the field of play for infringement of the "laws of the game" shall have one (1) game added to the suspension that would normally be levied against a player for a similar infringement.

6) Carry Over Coach/Team Official suspension description

A coach or team official who coaches multiple teams shall serve their suspension with the team they received their suspension with. The coach/team official will serve the suspension in the <u>next</u> US Youth Soccer Tournament (of the qualifying team) that they coach. If the coach/team official received the suspension in their last match of the tournament; the suspension will be applied in the <u>next</u> US Youth Soccer Tournament, or league play, whichever comes first. This disciplinary ruling is to remain continuous until the suspension is served. The coach may continue to coach other teams they are rostered to unless the offense was of an egregious nature.

C. Spectator behavior.

Any individuals who may be reasonably construed as being associated with a team, such as relatives and spectators, are also subject to the jurisdiction and authority of HYSA. Any coach or team official shall be responsible for the actions of any individual at any game who, in the opinion of the referee, is a supporter of that team.

D. Ruling Procedures.

The Tournament Committee will make a disciplinary ruling immediately upon receiving the report of the game official. Disciplinary rulings will be based on the written report of the game officials. The Tournament Committee may also obtain oral information, as needed, from the game officials. The Tournament Director may also obtain additional





oral and /or written information from other participants, including players, coaches, and spectators.

- 1) The team representative of the team involved should contact the Tournament Director immediately after the game (*within 30 minutes*) to obtain the disciplinary ruling.
- 2) The disciplinary ruling will stand unless the team involved files a written appeal to

E. Ejections.

Players ejected from a match may continue to sit in the technical/bench area unless removed by the referee for inappropriate behavior once they have been sent to the bench. Team personnel (coaches/admins) dismissed must leave the vicinity of the field before the match will be restarted. Coaches serving a disciplinary suspension may attend team activities during the suspension as a spectator only. No communication with players or team management is permitted during the suspended match(s). Any violations will result in additional disciplinary action being taken by the Tournament Committee, including but not limited to additional suspensions and/or recommendations to the state/league/club.

6. PROTEST & APPEALS PROCEDURES

A. A plea of ignorance to the Rules and Regulations of the tournament, HYSA, and/or US Youth Soccer is not sufficient grounds for a protest or appeal.

B. Judgment calls of officials cannot be protested.

- C. Any protest relating to the grounds, goal posts, bars, or other appurtenances of the game shall be entertained only if a written objection has been lodged with the referee, the opposing coach, and the Tournament Director prior to the start of the game.
- D. To be valid and eligible for consideration, each protest must be orally lodged with the referee and with the opposing coach at the game site fifteen (15) minutes after the end of the game. Additionally, the protest regarding a game must also be filed in writing with the Tournament P&A Committee within one (1) hour after the completion of the game in question.
- E. All protests must be in writing and submitted to the Tournament Director within 1 hour after the game or within 2 hours after receiving a sanction; accompanied by a \$250.00 non-refundable fee in cash or a certified check made payable to HYSA. No personal checks.
 - 1. The protest or appeal must be filed in writing (5 copies) and shall include the full particulars on the grounds for which the protest or appeal was filed, including reference to the appropriate rule or regulation the protest or appeal is being made. The protest or appeal must also include in writing (5 copies) any information to be presented by witnesses.





- 2. Upon receipt of the protest or appeal, the Tournament Director will notify the team against which the protest or appeal was made and shall send a copy of the protest or appeal and all particulars to that team. That team shall then have the right to defend its case, with or without witnesses, and shall be ready to present its case within 2 hours of being notified of the protest or appeal.
- 3. If the teams involved in the protest or appeal were selected to be part of the Protest and Appeals Committee, the team representative will be allowed to form a quorum, but not be allowed to vote in the proceedings.
- 4. The Tournament Director may also obtain additional oral and/or written information from other participants, including but not limited to referees, players, coaches, and spectators.
- F. The Protest & Appeals Committee shall be the Tournament Director, and one representative from each age/gender group entered in the tournament. The Tournament Director will not be a voting member.
 - 1. This committee will hear appeals of tournament sanctions and protests of other tournament issues that qualify as violations per Rule 3.5-3.10 of the HYSA Rules and Regulations.
 - 2. The members of the Protest and Appeals Committee will be selected by blind draw at the same time and location as the draw for the tournament pools. One team within each division, by age/gender groups, will be the team that supplies the representative. There will be only one representative from each age/gender group in the tournament. Names and phone contacts will be received by the tournament staff prior to the start of the tournament.
 - 3. The representative of the age/gender group involved in the protest/appeal will be allowed to establish quorum and participate, but will not be allowed to vote.
 - 4. Teams will provide the name and phone contact of the team representative during the Coach's Check-in and/or prior to the start of the tournament. Team representatives should be available in person at the field or available by phone during the tournament.
 - 5. The method of voting shall be as directed by the Tournament Director, i.e. show of hands, secret ballot, etc.
 - 6. If the voting committee members forming the quorum are an even number, the Tournament Director may vote as long as the protest or appeal does not involve or arise from the Tournament Director's decision. If the Tournament Director cannot vote due to a conflict, an appointed neutral designee will be made to participate and vote.
 - 7. A decision may be reached if a simple majority is available to hear the protest either





in person or by phone. The Tournament Director will provide a written ruling within 24 hours of the decision.

G. All decisions by the Protest & Appeals Committee will be final.

7. CIRCUMSTANCES BEYOND CONTROL

The Tournament cannot be held responsible for matters outside of its control. Weather or natural disasters may cause the cancellation of the tournament or portions of the tournament and prevent its continuation. Other circumstances or events may interfere with the orderly conduct of the tournament or with the enjoyment of the participants in the tournament. In such situations, only the Tournament Director and/or Tournament Committee may reschedule games or alter the competition format. Should any such acts beyond control of the tournament require the cancellation of the tournament or prevents its continuation, no tournament fees shall be refunded. Efforts will be made by the Tournament Committee to communicate these decisions based on the integrity of the tournament.

All questions relating to the qualifications of competitors, interpretation of the rules, or any other dispute or protest concerning the tournament competition shall be referred to the tournament Committee. All decisions of the Tournament Committee are final.

8. TOURNAMENT SUPPORT

All teams must provide tournament support such as Field Marshal duty and assistance with tournament operations as determined by the tournament committee.

9. TOURNAMENT CONTACT INFORMATION

HYSA Website: www.hawaiisoccer.com

Position	Name	Contact Email
HYSA President	Scott Keopuhiwa	hawaiiyouthsoccer@gmail.com
Tournament Director	Robin Kakugawa	hysatour@yahoo.com
State Registrar	Meredith Takara	hysastateregistrar@gmail.com
League Registrars		
Big Island	Tamara Doratt	Doratt.registrar@gmail.com
_	Cari Kapuniai	bihysawestsideregistrar@gmail.com
 Kauai 	Kevin Gusman	gusmank001@hawaii.rr.com
• Maui	Leilani Abafo	registrarhysamaui@gmail.com
 Oahu 	Oahu League Registrar	secretary@oahuleague.com

Precedence of Rules:

HYSA Presidents Day Cup Tournament Rules
HYSA Rules & Regulations
• USYSA Rules
FIFA Rules